



Second Home Studios
26A Oxford Street
Birmingham
B5 5NR
+44(0)121 208 9916

www.secondhomestudios.com
hello@secondhomestudios.com

2D Animator/Illustrator

Start Date: 15th March 2021 (Ideal 8th March)

Closing date for applications: 26th February 2021.

We are looking for an experienced and versatile 2D Animator/Illustrator to join our energetic creative team on a full-time basis.

The role includes character animation, motion graphics, design, compositing and also illustration. This will predominantly be in the Adobe workflow, with room to expand into other software packages.

The role is currently fully remote, with the option of being based in Central Birmingham with the lifting of movement restrictions. May suit a junior/entry level applicant with the relevant skills, with support and training provided.

The main purpose of the role:

To assist and support the Lead Animator and Designer in the preparation and creation of animation/mixed-media productions, including illustration work.

Principal duties & responsibilities

- Work in an assistant capacity with the Lead Animator, Designer and Creative Director, Producers, or in isolation.
- A weighting of experience in 2D animation and character work is ideal.
- After Effects requirements: character rigging and animation, creation of puppets, cutout-style animation, compositing, use of 3D space, grading, adeptness with plug-ins and hardware/rendering management.
- Animate requirements: Use of symbols for character work, multi-layering, using pre-sets and creating SWF files in different illustrative styles. Work frame-to-frame using hand-drawn styles.
- Premiere/Editing requirements: Basic editing, layering and structuring of sequences.
- Photoshop requirements: Artworking from scratch, working with photo sources, retouching, layering and prepping assets for animation.
- Illustrator requirements: Artworking from scratch, working with vector graphics/illustrations, layering and prepping assets for animation.
- Create static illustrations/assets for use in both animation and web-display.
- Preparing assets for print-readiness.
- Participate in group creative discussions and development meetings.
- Create storyboards from scratch.
- Contribute to pitch documents, presentations, mood boards etc.

Essential Skills



Second Home Studios
26A Oxford Street
Birmingham
B5 5NR
+44(0)121 208 9916

www.secondhomestudios.com
hello@secondhomestudios.com

- An enthusiasm for all styles of 2D animation and an understanding of production pipelines relative to different techniques.
- Work confidently and calmly in an often fast-paced environment.
- Excellent communication skills, written and verbal.
- Ability to communicate with clients effectively and courteously where necessary.
- Flexibility and ability to problem solve at short notice.
- Sensitivity to confidential materials.
- A good sense of time management.
- Problem solving and flagging delivery-critical issues.

Desirable Skills

- Understanding of different animation processes including stop-motion, CGI and associated post-production requirements of each.
- Appetite to train in new software.
- Understanding of live-action and visual effects processes.

Software (Essential)

- Adobe Creative Cloud, inc. After Effects, Premiere, Photoshop, Illustrator.

Software (Desirable)

- Experience in Toonboom, Celaction, TV Paint welcome.
- 3D experience welcome in Blender, Cinema 4D, Maya, other.
- Duik rigging an advantage.
- Google Drive, Dropbox with appropriate levels of team/client access.
- Mac OS

Attributes

Someone who can gel within an energetic creative team and use initiative when required. Supportive attitude to problem solving, bottlenecks and client demands.

Experience of working within a studio team is ideal, whether animation or otherwise.

Flexibility across all aspects of production, development and remote working.

Working Hours

Standard Hours: 9:30 – 18:00

Benefits

Flexi-time is available depending on personal circumstances, pension plan (auto-enrolment) available.

Holiday entitlement

Statutory including bank holidays.



Second Home Studios
26A Oxford Street
Birmingham
B5 5NR
+44(0)121 208 9916

www.secondhomestudios.com
hello@secondhomestudios.com

Salary/Wages

TBC depending on experience.

Location

Remote working from home, on the understanding that working on site (Central Birmingham) will become optional once movement restrictions are relaxed.

Term

12 months with option to renew.

Application

Deadline: 26th February 2021.

CV's, showreel links, and a brief description to be sent to jobs@secondhomestudios.com.

Subject Line: 2D

Include: 2-3 still examples of best animation/design work if possible.